**Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?**

Firstly, from crowdfunding campaigns I noticed through all the 9 parent category, theater and films & video has the highest rate of success with 187 and 102 respectively. Followed by music with 99.

I also do noticed Journalism has the lowest figure with the success rate of just 4. This category has no cancelled nor failed or lived rate.

**What are some limitations of this dataset?**

Having to know what the independent content creators thinks about their experience with the crowdfunding.

**What are some other possible tables and/or graphs that we could create, and what additional value would they provide?**

1. May be looking at the relationship between the goal amount and the pledged amount.
2. How much was received in total in USD or CAD with other forms of currency and if there was any foreign exchange effect.
3. We could have compared which of the countries gave the highest funds

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